Why race alone when you can be part of a team? Make the most of your Silver State Classic Challenge event experience by signing up to participate in the Team Challenge. You will be teamed up with a group of racers who have similar or common interests, and you will have a great time competing with the other teams.

- 7 to 10 Cars on a Team.
- Teams are to be of the same make, sign, emblem, type, model, etc. Alternatively, other distinguishing driver characteristics.
- **Examples:** Chevy, Ford, Imports, American made, or all drivers are teachers, Canadians, or retired firefighters, etc.
- Each member on the winning team will receive a $50 credit that can be used over the next four events. The winning team will have a plaque added to the large Team Challenge Trophy with the name of the team, date, and the race (May or September).
- In addition, each team member will receive a certificate showing they were on the winning team with the date and team name.

Want to Join or Form a Team?

Contact Malcolm Johnson for information on the Team Challenge at **mjohnson2003@comcast.net**

Enter **"Team Challenge"** on the subject line of your email.

TEAM CHALLENGE RULES

Team Registration

Team Challenge Captains will register all team members with the Team Challenge Coordinator. Each Team Challenge Captain is responsible for submitting their final team list to registration no later than noon on the Saturday prior to the event. After that time, no new teams or team members will be accepted.

Team Requirements

A. Teams normally have at least 7 cars of the same marque, or other common interest, approved by the SSCC Board of Directors. Ten cars per team is the maximum. If 11 or more cars of the same marque enter the Team Challenge, they will be split into two teams. There can be more than one team per marque.

Existing identifiable car clubs (any mixture of marques) may form a team. Limited teams of 5 cars will be permitted for vintage marques (vehicles over 25 years old) and limited production marques (no more than 100,000 vehicles manufactured per year). These same vehicles may be assembled into teams without regard to marque and may form regular 7-car teams to be more competitive.

B. All teams must have a Team Captain to coordinate all team activities.

C. All participants wishing to enter the Team Challenge must do so no later than noon on the Saturday prior to the event. If teams that had 10 (or 5 for limited teams) or more members suffer cancellations or no-shows, they may still compete with fewer cars so long as the minimum required entries were registered.

D. Participants may only register for one team for each event.

Scoring & Rewards

A. Team scoring is based on the variance of actual time to the perfect time for the class entered by individual team members.

B. UNL Class cars are non-scoring honorary team members. A team may have 11 cars if the 11th car is in the UNL Class.

C. All team members receive a score. The best five individual scores (smallest variances) are added together to form the team raw score.

D. Penalties are applied to the raw score. Each DQ adds a 2.0-second penalty. DNS and DNF do not receive penalties.

E. Teams must have at least five members successfully complete the race to receive a final score and be eligible for awards.

F. The winning team is announced Sunday at the Awards Banquet. All disputes are settled by the Team Challenge Coordinator, whose decision is final. Ties are broken by most 1st-place finishes, then 2nd, then 3rd.

G. An additional Saturday award is given for the “Best Turned Out Team,” recognizing team spirit, unity, and identification.

☐ **Nevada Open Road Challenge**

☐ **Silver State Classic Challenge**

Team Challenge Roster

Team: _____Team Captain: _____

Entry	Car #	Driver	Navigator	Care Make	Car Model	Target Speed